

**Date Submitted:** Wednesday, May 10/2021

**Your Name:** Rainier Jorge Jorda

**Project Title:** Mr. Kaching Money Machine

**Project Description:** What my programme will do is to allow students to purchase their lunch from a menu in an imaginary cafeteria. This program will first ask how much money the student wants to input. Once the student has imputed the amount of money they want, it will then go through a series of food. This selection will ask, one by one, how much they want from a certain item for example, how much pizza they would want, then it would move on how much french fries they would want. As it reaches the end, the program will then calculate how many items the student had wanted with the amount of money the student has imputed earlier with tax.

**How Do You Plan To Create This Program:**

- Ask how much money the student is using to purchase his lunch. (Input Statement and If/Else Statements)
- It will then ask how much of each item the student will want. (Function, If/Else Statements, and For/While Statements)
- The program will then calculate and subtract the amount of money the student has imputed earlier with the total amount each item cost with tax. (Operators)
- It will give out change back to the student if possible. (If/Else Statements)